



## Morris Bowl (U11) Division Summary 2025/2026

1. Matches are on Saturdays, starting at 8.00am, and finishing by 11.00am.
2. Bowl Division is capped at aged 11 and under and play T20 Cricket in accordance with Cricket Australia's Junior Format 1.
3. Players selected for 12 Years Northern Region Schools and/or Under 12A NQCA Representative Cricket in the current season can't play Bowl (U11) Division. Under 12B NQCA Representative Cricket in the current season can play Bowl (U11 GOLD) Division. Players who score 100 runs and/or take 10 wickets in the current regular season in Plate (U13) Division/s can't play Bowl (U11) Division.
4. The minimum number of players per team is six (6) with a desired number being seven (7) players. Any team may nominate greater than seven (7) players to bat and bowl for participation purposes; however, an innings will be considered complete at the fall of six (6) wickets, or the nominated overs are completed irrespective of the number of players nominated in the side.
5. Pitch is 16 metres in length, Astro/Concrete wicket (measured stump to stump).
6. Boundary will be 30 metres as measured from the middle stump at the batter's end.
7. Each team to supply seven (7) boundary markers. The boundary shall be taken as a straight line between the markers unless the boundary line is already marked.
8. 142g Kookaburra Commander balls is recommended to be used.
9. Results and individual player scores must be entered into Play HQ by the Wednesday following the date the game was played.
10. LBW dismissals do not apply.
11. Stumping dismissals do not apply.
12. On field coaching is allowed.





### **Bowling Conditions**

13. 20 overs constitutes an innings.
14. A bowler may bowl up to 4 overs in a game.
15. All players must bowl.
16. All players (except for the wicketkeeper at the coach's discretion) are to bowl a minimum of two overs, before a bowler can bowl any further overs in the Bowl Gold (U11) grade.
17. All overs are to be bowled from one end. Batters are to swap ends at the end of each over.
18. Bowlers are to bowl a maximum of eight deliveries in an over.
19. A ball that bounces more than twice before reaching the popping crease at the batter's end or a ball that is a full toss over waist height of a batter standing upright at the popping crease is to be called 'no ball'.
20. Discretion must be used in calling wides and no balls with leniency (subject to safety issues) preferred with front foot playing conditions. Repeated infringements should be discouraged and the issue discussed with the players.
21. In the Bowl Blue (U11) grade, bowlers and fielders will rotate in a clockwise direction and bowl one over each until such time as all 20 overs have been completed. The bowling team will be awarded 5 bonus runs to their batting total for each wicket taken during the innings.

### **Batting Conditions**

22. Batters have a 'free hit' on the first legal delivery of their innings. The only dismissal to apply on a free hit is 'run out'.
23. Batters cannot be out bowled to deliveries that bounce more than once before reaching the popping crease at the batter's end.
24. All batters must retire "Not Out" after facing 20 legal deliveries or attaining 30 runs. Retirement is immediate, not at end of the over. This batting condition only applies to the Bowl Gold (U11) Division.
25. Unless dismissed or injured a batter must face 10 legal deliveries before being retired in the Bowl Gold (U11) Grade. This is not relevant to the Bowl Blue (U11) Grade.





26. Retirees may be brought back to bat after all players on the batting side have batted, subject to the innings not being completed.

27. All players named for a match must bat prior to a retired batter returning to bat.

28. Retirees will resume batting in the order of retirement.

29. Batters returning after having retired may continue to bat without being compulsory retired at the legal delivery limit.

30. In the Bowl Blue (U11) grade, batters are to bat in four over partnerships regardless of how many times they are dismissed. A team will bat for a total of 20 overs in 5 batting pairs of 4 overs each.

### **Fielding Restrictions**

31. From the moment the bowler commences his/her run-up to the moment the batter plays the ball; no fielder may stand closer than 15 metres from the centre of the batter's popping crease (to encourage singles and running between the wickets).

32. Only 7 players of the fielding team are permitted on the field at one time.

33. Wicket Keepers must wear helmets if keeping up to the stumps.

### **General Conditions**

34. On field coaching, in addition to the umpire, is restricted to one person (i.e. manager/coach) per team.

35. At the discretion of the coach/manager, no player shall act as wicketkeeper for more than half of his/her team's innings.

36. If the side batting first shall be all out before the maximum number of overs is bowled, then the second batting side may still face the maximum number of overs permitted. In the spirit of the game, all games should be played to the allocated number of overs even after a result is obtained.

37. Games will not be scored after the fall of the 6th wicket in each innings of the Bowl Gold (U11) grade; however, teams will continue to bat and bowl out the innings to ensure maximum involvement of all players.

